

PRINT: Single-sided

<p style="text-align: center;">USA</p> <p><i>Bloc</i> → Capitalist <i>Major Rivals</i> → USSR, North Korea, Iran, China <i>Treaties</i> → UK</p> <p><u><i>Starting Positions:</i></u> 3 PCTs 3 MTs 1 Diplomatic Savvy Card 1 Popular Will Card 1 Financial Influence</p> <p><u><i>Rules:</i></u></p> <ul style="list-style-type: none">• <2 PCT → +1 MT• +1 MT → Major Rivals -1 PCT• Spend 1 PCT → +1 Movement Progress Card• Spend 2 PCTs → -1 MT• 4 identical Resource Cards = 1 different Resource Card <p><u><i>Outcomes:</i></u></p> <p style="text-align: center;">Full Militarization</p> <p style="text-align: center;">6 MTs + <2 PCTs</p> <p>→ Major Rivals each get 1 MT and lose 2 PCTs</p> <p style="text-align: center;">Nuclear Disarmament</p> <p style="text-align: center;">0 MTs + 10 PCTs</p> <p>→ USSR +7 PCTs → North Korea +3 PCTs → Iran +3 PCTs → China +3 PCTs → Israel +2 PCTs → USA gives 1 PCT per round to any country → USA removes 3 MTs from any country</p>	<p><u><i>Achievements:</i></u></p> <p style="text-align: center;">-Red Phone-</p> <p>Cost → 1 Diplomatic Savvy Card</p> <p>Benefit → can remove 1 MT from a country about to enter Nuclear Exchange (2 Major Rivals in Full Militarization)</p> <p style="text-align: center;">-Mass Opposition-</p> <p>Cost → 3 Popular Will, 1 Elite Opinion</p> <p>Benefit → +2 PCTs per round</p> <p style="text-align: center;">-Movement Connection-</p> <p>Benefit → movement/ exchange of Resource Cards + PCTs</p> <p><u><i>Intrabloc:</i></u></p> <p>Cost → 1 Diplomatic Savvy, 1 Elite Opinion</p> <p><u><i>Interbloc:</i></u></p> <p>Cost → 2 Diplomatic Savvy, 2 Elite Opinion</p> <p><u><i>Non-Aligned and any other bloc:</i></u></p> <p>Cost → 2 Diplomatic Savvy, 1 Elite Opinion</p> <p style="text-align: center;">-Financial Influence-</p> <p>Benefit → +4 PCTs to any country/ countries</p>
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USSR

Bloc → Communist

Major Rivals → USA, UK, France

Treaties → China

Starting Positions:

6 PCTs

3 MTs

1 Diplomatic Savvy Card

1 Elite Opinion Card

Rules:

- <2 PCT → +1 MT
- +1 MT → Major Rivals -1 PCT
- Spend 1 PCT → +1 Movement Progress Card
- Spend 2 PCTs → -1 MT
- 4 identical Resource Cards = 1 different Resource Card

Outcomes:

Full Militarization

6 MTs + <2 PCTs

→ Major Rivals each get 1 MT and lose 2 PCTs

Nuclear Disarmament

0 MTs + 10 PCTs

→ USA +7 PCTs

→ UK +3 PCTs

→ France +3 PCTs

→ China -2 MTs (or +4 PCTs if no MTs)

→ USSR gives 1 PCT per round to any country

Achievements:

-Red Phone-

Cost → 1 Diplomatic Savvy Card

Benefit → can remove 1 MT from a country about to enter Nuclear Exchange (2 Major Rivals in Full Militarization)

-Mass Opposition-

Cost → 3 Popular Will, 1 Elite Opinion

Benefit → +2 PCTs per round

-Movement Connection-

Benefit → movement/ exchange of Resource Cards + PCTs

Intrabloc:

Cost → 1 Diplomatic Savvy, 1 Elite Opinion

Interbloc:

Cost → 2 Diplomatic Savvy, 2 Elite Opinion

Non-Aligned and any other bloc:

Cost → 2 Diplomatic Savvy, 1 Elite Opinion

Non-Aligned and any other bloc:

→ need 2 Diplomatic Savvy, 1 Elite Opinion

China

Bloc → Communist

Major Rivals → USA, India

Starting Positions:

5 PCTs

1 MTs

1 Diplomatic Savvy Card

1 Popular Will Card

Rules:

- <2 PCT → +1 MT
- +1 MT → Major Rivals -1 PCT
- Spend 1 PCT → +1 Movement Progress Card
- Spend 2 PCTs → -1 MT
- 4 identical Resource Cards = 1 different Resource Card

Outcomes:

Full Militarization

6 MTs + <2 PCTs

→ Major Rivals each get 1 MT and lose 2 PCTs

Nuclear Disarmament

0 MTs + 10 PCTs

→ USA +3 PCTs

→ India +3 PCTs

→ North Korea loses all MTs and +2 PCTs

→ Pakistan loses all MTs and +2 PCTs

→ China gives 2 PCTs per round to any country

Achievements:

-Red Phone-

Cost → 1 Diplomatic Savvy Card

Benefit → can remove 1 MT from a country about to enter Nuclear Exchange (2 Major Rivals in Full Militarization)

-Mass Opposition-

Cost → 3 Popular Will, 1 Elite Opinion

Benefit → +2 PCTs per round

-Movement Connection-

Benefit → movement/ exchange of Resource Cards + PCTs

Intrabloc:

Cost → 1 Diplomatic Savvy, 1 Elite Opinion

Interbloc:

Cost → 2 Diplomatic Savvy, 2 Elite Opinion

Non-Aligned and any other bloc:

Cost → 2 Diplomatic Savvy, 1 Elite Opinion

India

Bloc → Non-Aligned

Major Rivals → China, Pakistan

Starting Positions:

3 PCTs

1 Elite Opinion Card

1 Popular Will Card

Rules:

- <2 PCT → +1 MT
- +1 MT → Major Rivals -1 PCT
- Spend 1 PCT → +1 Movement Progress Card
- Spend 2 PCTs → -1 MT
- 4 identical Resource Cards = 1 different Resource Card

Outcomes:

Full Militarization

6 MTs + <2 PCTs

→ Major Rivals each get 1 MT and lose 2 PCTs

Nuclear Disarmament

0 MTs + 10 PCTs

→ China +3 PCTs

→ Pakistan +3 PCTs

→ All countries receive 1 Elite Opinion Card + 1 Popular Will Card

→ India gives 2 PCTs per round to any country

Achievements:

-Red Phone-

Cost → 1 Diplomatic Savvy Card

Benefit → can remove 1 MT from a country about to enter Nuclear Exchange (2 Major Rivals in Full Militarization)

-Mass Opposition-

Cost → 3 Popular Will, 1 Elite Opinion

Benefit → +2 PCTs per round

-Movement Connection-

Benefit → movement/ exchange of Resource Cards + PCTs

Intrabloc:

Cost → 1 Diplomatic Savvy, 1 Elite Opinion

Interbloc:

Cost → 2 Diplomatic Savvy, 2 Elite Opinion

Non-Aligned and any other bloc:

Cost → 2 Diplomatic Savvy, 1 Elite Opinion

UK

Bloc → Capitalist

Major Rivals → USSR

Treaties → US

Starting Positions:

4 PCTs

2 MTs

1 Diplomatic Savvy Card

1 Elite Opinion Card

Rules:

- <2 PCT → +1 MT
- +1 MT → Major Rivals -1 PCT
- Spend 1 PCT → +1 Movement Progress Card
- Spend 2 PCTs → -1 MT
- 4 identical Resource Cards = 1 different Resource Card

Outcomes:

Full Militarization

6 MTs + <2 PCTs

→ Major Rivals each get 1 MT and lose 2 PCTs

Nuclear Disarmament

0 MTs + 10 PCTs

→ USSR +3 PCTs

→ Pakistan +2 PCTs

→ India +2 PCTs

→ Iran +2 PCTs

→ UK gives 1 PCT per round to any country

Achievements:

-Red Phone-

Cost → 1 Diplomatic Savvy Card

Benefit → can remove 1 MT from a country about to enter Nuclear Exchange (2 Major Rivals in Full Militarization)

-Mass Opposition-

Cost → 3 Popular Will, 1 Elite Opinion

Benefit → +2 PCTs per round

-Movement Connection-

Benefit → movement/ exchange of Resource Cards + PCTs

Intrabloc:

Cost → 1 Diplomatic Savvy, 1 Elite Opinion

Interbloc:

Cost → 2 Diplomatic Savvy, 2 Elite Opinion

Non-Aligned and any other bloc:

Cost → 2 Diplomatic Savvy, 1 Elite Opinion

France

Bloc → Capitalist

Major Rivals → USSR

Starting Positions:

5 PCTs

2 MTs

2 Popular Will Card

Rules:

- <2 PCT → +1 MT
- +1 MT → Major Rivals -1 PCT
- Spend 1 PCT → +1 Movement Progress Card
- Spend 2 PCTs → -1 MT
- 4 identical Resource Cards = 1 different Resource Card

Outcomes:

Full Militarization

6 MTs + <2 PCTs

→ Major Rivals each get 1 MT and lose 2 PCTs

Nuclear Disarmament

0 MTs + 10 PCTs

→ USSR +3 PCTs

→ Capitalist Bloc and Communist Bloc can trade Resource Cards and PCTs without a Movement Connection

→ France gives 1 PCT per round to any country

Achievements:

-Red Phone-

Cost → 1 Diplomatic Savvy Card

Benefit → can remove 1 MT from a country about to enter Nuclear Exchange (2 Major Rivals in Full Militarization)

-Mass Opposition-

Cost → 3 Popular Will, 1 Elite Opinion

Benefit → +2 PCTs per round

-Movement Connection-

Benefit → movement/ exchange of Resource Cards + PCTs

Intrabloc:

Cost → 1 Diplomatic Savvy, 1 Elite Opinion

Interbloc:

Cost → 2 Diplomatic Savvy, 2 Elite Opinion

Non-Aligned and any other bloc:

Cost → 2 Diplomatic Savvy, 1 Elite Opinion

Israel

Bloc → Capitalist
Major Rivals → Iran

Starting Positions:

8 PCTs
1 MT

Rules:

- <2 PCT → +1 MT
- +1 MT → Major Rivals -1 PCT
- Spend 1 PCT → +1 Movement Progress Card
- Spend 2 PCTs → -1 MT
- 4 identical Resource Cards = 1 different Resource Card

Outcomes:

Full Militarization

6 MTs + <2 PCTs

→ Major Rivals each get 1 MT and lose 2 PCTs

Nuclear Disarmament

0 MTs + 10 PCTs

→ Iran +3 PCTs

→ USA +1 PCT per round

Achievements:

-Red Phone-

Cost → 1 Diplomatic Savvy Card

Benefit → can remove 1 MT from a country about to enter Nuclear Exchange (2 Major Rivals in Full Militarization)

-Mass Opposition-

Cost → 3 Popular Will, 1 Elite Opinion

Benefit → +2 PCTs per round

-Movement Connection-

Benefit → movement/ exchange of Resource Cards + PCTs

Intrabloc:

Cost → 1 Diplomatic Savvy, 1 Elite Opinion

Interbloc:

Cost → 2 Diplomatic Savvy, 2 Elite Opinion

Non-Aligned and any other bloc:

Cost → 2 Diplomatic Savvy, 1 Elite Opinion

Iran

Bloc → Non-Aligned

Major Rivals → Israel, USA

Starting Positions:

6 PCTs

Rules:

- <2 PCT → +1 MT
- +1 MT → Major Rivals -1 PCT
- Spend 1 PCT → +1 Movement Progress Card
- Spend 2 PCTs → -1 MT
- 4 identical Resource Cards = 1 different Resource Card

Outcomes:

Full Militarization

6 MTs + <2 PCTs

→ Major Rivals each get 1 MT and lose 2 PCTs

Nuclear Disarmament

0 MTs + 10 PCTs

→ Israel +3 PCTs

→ USA +3 PCTs

→ Iran gives 1 PCT per round to the country that all countries collectively agree on [note: countries may select a different recipient each round]

Achievements:

-Red Phone-

Cost → 1 Diplomatic Savvy Card

Benefit → can remove 1 MT from a country about to enter Nuclear Exchange (2 Major Rivals in Full Militarization)

-Mass Opposition-

Cost → 3 Popular Will, 1 Elite Opinion

Benefit → +2 PCTs per round

-Movement Connection-

Benefit → movement/ exchange of Resource Cards + PCTs

Intrabloc:

Cost → 1 Diplomatic Savvy, 1 Elite Opinion

Interbloc:

Cost → 2 Diplomatic Savvy, 2 Elite Opinion

Non-Aligned and any other bloc:

Cost → 2 Diplomatic Savvy, 1 Elite Opinion

Pakistan

Bloc → Non-Aligned

Major Rivals → India

Starting Positions:

4 PCTs

Rules:

- <2 PCT → +1 MT
- +1 MT → Major Rivals -1 PCT
- Spend 1 PCT → +1 Movement Progress Card
- Spend 2 PCTs → -1 MT
- 4 identical Resource Cards = 1 different Resource Card

Outcomes:

Full Militarization

6 MTs + <2 PCTs

→ Major Rivals each get 1 MT and lose 2 PCTs

Nuclear Disarmament

0 MTs + 10 PCTs

→ India +3 PCTs

→ China +1 PCT per round

Achievements:

-Red Phone-

Cost → 1 Diplomatic Savvy Card

Benefit → can remove 1 MT from a country about to enter

Nuclear Exchange (2 Major Rivals in Full Militarization)

-Mass Opposition-

Cost → 3 Popular Will, 1 Elite Opinion

Benefit → +2 PCTs per round

-Movement Connection-

Benefit → movement/ exchange of Resource Cards + PCTs

Intrabloc:

Cost → 1 Diplomatic Savvy, 1 Elite Opinion

Interbloc:

Cost → 2 Diplomatic Savvy, 2 Elite Opinion

Non-Aligned and any other bloc:

Cost → 2 Diplomatic Savvy, 1 Elite Opinion

North Korea

Bloc → Communist

Major Rivals → USA

Starting Positions:

2 PCTs

Rules:

- <2 PCT → +1 MT
- +1 MT → Major Rivals -1 PCT
- Spend 1 PCT → +1 Movement Progress Card
- Spend 2 PCTs → -1 MT
- 4 identical Resource Cards = 1 different Resource Card

Outcomes:

Full Militarization

6 MTs + <2 PCTs

→ Major Rivals each get 1 MT and lose 2 PCTs

Nuclear Disarmament

0 MTs + 10 PCTs

→ USA +3 PCT

→ China +1 PCT per round

Achievements:

-Red Phone-

Cost → 1 Diplomatic Savvy Card

Benefit → can remove 1 MT from a country about to enter Nuclear Exchange (2 Major Rivals in Full Militarization)

-Mass Opposition-

Cost → 3 Popular Will, 1 Elite Opinion

Benefit → +2 PCTs per round

-Movement Connection-

Benefit → movement/ exchange of Resource Cards + PCTs

Intrabloc:

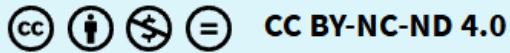
Cost → 1 Diplomatic Savvy, 1 Elite Opinion

Interbloc:

Cost → 2 Diplomatic Savvy, 2 Elite Opinion

Non-Aligned and any other bloc:

Cost → 2 Diplomatic Savvy, 1 Elite Opinion



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