















































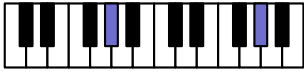










NOTE C  STARTER	NOTE D  STARTER	NOTE E  STARTER	NOTE F  STARTER	NOTE G  STARTER
NOTE A  STARTER	NOTE B  STARTER	NOTE # STARTER	NOTE b STARTER	NOTE  STARTER
NOTE C  STARTER	NOTE D  STARTER	NOTE E  STARTER	NOTE F  STARTER	NOTE G  STARTER
NOTE A  STARTER	NOTE B  STARTER	NOTE # STARTER	NOTE b STARTER	NOTE  STARTER
NOTE C  STARTER	NOTE D  STARTER	NOTE E  STARTER	NOTE F  STARTER	NOTE G  STARTER

NOTE A  STARTER	NOTE B  STARTER	NOTE # STARTER	NOTE b STARTER	NOTE ♭ STARTER
NOTE C  STARTER	NOTE D  STARTER	NOTE E  STARTER	NOTE F  STARTER	NOTE G  STARTER
NOTE A  STARTER	NOTE B  STARTER	NOTE # STARTER	NOTE b STARTER	NOTE ♭ STARTER
NOTE # STARTER	NOTE # STARTER	NOTE # STARTER	NOTE # STARTER	NOTE b STARTER
NOTE b STARTER	NOTE b STARTER	NOTE b STARTER	NOTE A#  STARTER	NOTE Ab  STARTER

NOTE C# 	NOTE Bb 	NOTE D# 	NOTE Db 	NOTE F# 
NOTE Eb 	NOTE G# 	NOTE Gb 	NOTE A# 	NOTE Ab 
NOTE C# 	NOTE Bb 	NOTE D# 	NOTE Db 	NOTE F# 
NOTE Eb 	NOTE G# 	NOTE Gb 	+3 CHORD C Major C, E, G  Play As: C / E	+4 CHORD c minor C, Eb, G  Play As: C / Eb
+5 CHORD C Major 7 C, E, G, B  Play As: C / E / B	+7 CHORD c minor 7 C, Eb, G, Bb  Play As: C / Eb / Bb	+5 CHORD c# minor C#, E, G#  Play As: C# / E	+8 CHORD C# 7 C#, E#, G#, B  Play As: C# / E# / B	+5 CHORD Db Major Db, F, Ab  Play As: Db / F

<p>+6 CHORD</p> <p>D 7 D, F#, A, C</p> <p>Play As: D / F# / C</p>	<p>+6 CHORD</p> <p>eb minor Eb, Gb Bb</p> <p>Play As: Eb / Gb</p>	<p>+5 CHORD</p> <p>Eb Major Eb, G, Bb</p> <p>Play As: Eb / G</p>	<p>+7 CHORD</p> <p>Eb Major 7 Eb, G, Bb, D</p> <p>Play As: Eb / G / D</p>	<p>+3 CHORD</p> <p>e minor E, G, B</p> <p>Play As: E / G</p>
<p>+7 CHORD</p> <p>f minor 7 F, Ab, C, Eb</p> <p>Play As: F / Ab / Eb</p>	<p>+6 CHORD</p> <p>F 7 F, A, C, Eb</p> <p>Play As: F / A / Eb</p>	<p>+5 CHORD</p> <p>f# minor F#, A, C#</p> <p>Play As: F# / A</p>	<p>+6 CHORD</p> <p>F# Major F#, A#, C#</p> <p>Play As: F# / A#</p>	<p>+8 CHORD</p> <p>F# 7 F#, A#, C#, E</p> <p>Play As: F# / A# / E</p>
<p>+9 CHORD</p> <p>G# 7 G#, B#, D#, F#</p> <p>Play As: G# / B# / F#</p>	<p>+5 CHORD</p> <p>Ab Major Ab, C, Eb</p> <p>Play As: Ab / C</p>	<p>+7 CHORD</p> <p>Ab Major 7 Ab, C, Eb, G</p> <p>Play As: Ab / C / G</p>	<p>+3 CHORD</p> <p>a minor A, C, E</p> <p>Play As: A / C</p>	<p>+4 CHORD</p> <p>A Major A, C#, E</p> <p>Play As: A / C#</p>
<p>+5 CHORD</p> <p>B Major B, D#, F#</p> <p>Play As: B / D#</p>	<p>+7 CHORD</p> <p>B 7 B, D#, F#, A</p> <p>Play As: B / D# / A</p>			
	<p>+4 CHORD</p> <p>E Major E, G#, B</p> <p>Play As: E / G#</p>	<p>+3 CHORD</p> <p>G Major G, B, D</p> <p>Play As: G / B</p>	<p>+5 CHORD</p> <p>a minor 7 A, C, E, G</p> <p>Play As: A / C / G</p>	<p>+5 CHORD</p> <p>bb minor Bb, Db, F</p> <p>Play As: Bb / Db</p>

<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P4 Perfect Fourth 5 Half Steps</p> </div> <p>HARK!: Refresh the Orchestra.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>Tri Tritone 6 Half Steps</p> </div> <p>DEVIL'S CHORD: Put up to 2 banked cards into their owner's discard pile.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P5 Perfect Fifth 7 Half Steps</p> </div> <p>POWER CHORD: You gain 2 points.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>m6 Minor Sixth 8 Half Steps</p> </div> <p>NOSTALGIA: Return any card from your discard pile to your hand.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>M6 Major Sixth 9 Half Steps</p> </div> <p>OVER THE OCEAN: Steal an opponent's Progression, and then remove this card from the game.</p>
<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P1 Perfect Unison 0 Half Steps</p> </div> <p>UNISON: You may play this card as any Note.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>m2 Minor Second 1 Half Steps</p> </div> <p>DISSONANCE: Remove up to two cards in your hand from the game.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>m2 Minor Second 1 Half Steps</p> </div> <p>DISSONANCE: Remove up to two cards in your hand from the game.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>M2 Major Second 2 Half Steps</p> </div> <p>STEP AHEAD: Cards you acquire this turn go to the top of your deck instead of your discard pile.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>M2 Major Second 2 Half Steps</p> </div> <p>STEP AHEAD: Cards you acquire this turn go to the top of your deck instead of your discard pile.</p>
<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>M3 Major Third 4 Half Steps</p> </div> <p>MARCH ON: Draw two cards.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>M3 Major Third 4 Half Steps</p> </div> <p>MARCH ON: Draw two cards.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P4 Perfect Fourth 5 Half Steps</p> </div> <p>HARK!: Refresh the Orchestra.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P4 Perfect Fourth 5 Half Steps</p> </div> <p>HARK!: Refresh the Orchestra.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P4 Perfect Fourth 5 Half Steps</p> </div> <p>HARK!: Refresh the Orchestra.</p>
<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P5 Perfect Fifth 7 Half Steps</p> </div> <p>POWER CHORD: You gain 2 points.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P5 Perfect Fifth 7 Half Steps</p> </div> <p>POWER CHORD: You gain 2 points.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>m6 Minor Sixth 8 Half Steps</p> </div> <p>NOSTALGIA: Return any card from your discard pile to your hand.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>m6 Minor Sixth 8 Half Steps</p> </div> <p>NOSTALGIA: Return any card from your discard pile to your hand.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>M6 Major Sixth 9 Half Steps</p> </div> <p>OVER THE OCEAN: Steal an opponent's Progression, and then remove this card from the game.</p>
<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P8 Perfect Octave 12 Half Steps</p> </div> <p>TWICE THE FUN: You may play this card as a copy of any other card in your hand.</p>	<p style="text-align: center;">+4 CHORD</p> <div style="border: 1px solid blue; padding: 10px; text-align: center; color: blue;"> <p>g minor G, Bb, D</p> </div> <p style="text-align: center;">Play As: G / Bb</p>	<p style="text-align: center;">+5 CHORD</p> <div style="border: 1px solid blue; padding: 10px; text-align: center; color: blue;"> <p>G 7 G, B, D, F</p> </div> <p style="text-align: center;">Play As: G / B / F</p>	<p style="text-align: center;">+6 CHORD</p> <div style="border: 1px solid blue; padding: 10px; text-align: center; color: blue;"> <p>g minor 7 G, Bb, D, F</p> </div> <p style="text-align: center;">Play As: G / Bb / F</p>	<p style="text-align: center;">+5 CHORD</p> <div style="border: 1px solid blue; padding: 10px; text-align: center; color: blue;"> <p>g# minor G#, B, D#</p> </div> <p style="text-align: center;">Play As: G# / B</p>

<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P1 Perfect Unison 0 Half Steps</p> </div> <p>UNISON: You may play this card as any Note.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>m2 Minor Second 1 Half Steps</p> </div> <p>DISSONANCE: Remove up to two cards in your hand from the game.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>M2 Major Second 2 Half Steps</p> </div> <p>STEP AHEAD: Cards you acquire this turn go to the top of your deck instead of your discard pile.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>m3 Minor Third 3 Half Steps</p> </div> <p>LULLABY: Refresh your hand – discard up to three cards and redraw that many.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>M3 Major Third 4 Half Steps</p> </div> <p>MARCH ON: Draw two cards.</p>
<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>m7 Minor Seventh 10 Half Steps</p> </div> <p>ONE DOWN: Force an opponent to discard two cards.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>M7 Major Seventh 11 Half Steps</p> </div> <p>ALMOST THERE: Play this with any Note to shift it one step up or down until end of turn.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P8 Perfect Octave 12 Half Steps</p> </div> <p>TWICE THE FUN: You may play this card as a copy of any other card in your hand.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P1 Perfect Unison 0 Half Steps</p> </div> <p>UNISON: You may play this card as any Note.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P1 Perfect Unison 0 Half Steps</p> </div> <p>UNISON: You may play this card as any Note.</p>
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<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>Tri Tritone 6 Half Steps</p> </div> <p>DEVIL'S CHORD: Put up to 2 banked cards into their owner's discard pile.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>Tri Tritone 6 Half Steps</p> </div> <p>DEVIL'S CHORD: Put up to 2 banked cards into their owner's discard pile.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>Tri Tritone 6 Half Steps</p> </div> <p>DEVIL'S CHORD: Put up to 2 banked cards into their owner's discard pile.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P5 Perfect Fifth 7 Half Steps</p> </div> <p>POWER CHORD: You gain 2 points.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P5 Perfect Fifth 7 Half Steps</p> </div> <p>POWER CHORD: You gain 2 points.</p>
<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>m7 Minor Seventh 10 Half Steps</p> </div> <p>ONE DOWN: Force an opponent to discard two cards.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>m7 Minor Seventh 10 Half Steps</p> </div> <p>ONE DOWN: Force an opponent to discard two cards.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>M7 Major Seventh 11 Half Steps</p> </div> <p>ALMOST THERE: Play this with any Note to shift it one step up or down until end of turn.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>M7 Major Seventh 11 Half Steps</p> </div> <p>ALMOST THERE: Play this with any Note to shift it one step up or down until end of turn.</p>	<p style="text-align: center;">INTERVAL</p> <div style="border: 2px solid black; padding: 10px; text-align: center;"> <p>P8 Perfect Octave 12 Half Steps</p> </div> <p>TWICE THE FUN: You may play this card as a copy of any other card in your hand.</p>

<p>+3 PROGRESSION</p> <p>I → bVII</p> <p>ENHARMONIC: Notes you play can also be used as their enharmonic pair. (Example: C# = Db)</p>	<p>+3 PROGRESSION</p> <p>V7 → I</p> <p>CODA: At the end of your turn, draw an additional card.</p>	<p>+4 PROGRESSION</p> <p>I → vi</p> <p>DEVELOPMENT: On your turn, you may discard up to two cards and redraw that many.</p>	<p>+2 PROGRESSION</p> <p>I → III</p> <p>EROICA: Whenever you play an Eb (either a single card or an E and a b), you gain one point.</p>	<p>+2 PROGRESSION</p> <p>IVM7 → I</p> <p>TITAN: Whenever you play a Chord of size 4 or more, you gain one point.</p>
<p>+3 PROGRESSION</p> <p>bII → I</p> <p>CHROMATIC: You may add a sharp or flat to any natural Note you play.</p>	<p>+4 PROGRESSION</p> <p>V7 → i</p> <p>PASTORALE: On your turn, you may choose to return a single card to your hand after you play it.</p>	<p>+4 PROGRESSION</p> <p>V → vi</p> <p>SURPRISE: On your turn, you may look at the top card of the Orchestra Deck and acquire it.</p>	<p>+4 PROGRESSION</p> <p>bIII → i</p> <p>FANTASTIQUE: On your turn, you may look at the top card of your deck. You may then put it back on the top or the bottom of your deck.</p>	<p>+4 PROGRESSION</p> <p>i → bIII</p> <p>PATHETIQUE: On an opponent's turn, you may lose 2 points. If you do, that opponent discards 1 card.</p>
<p>+3 PROGRESSION</p> <p>I → i</p> <p>SUMMER: Every time you play a G or a Bb, you may force an opponent to discard a card.</p>	<p>+3 PROGRESSION</p> <p>i → bVII</p> <p>WINTER: Every time you play an A or C, you may force an opponent to discard a card.</p>	<p>+3 PROGRESSION</p> <p>I → i</p> <p>SUMMER: Every time you play a G or a Bb, you may force an opponent to discard a card.</p>	<p>+3 PROGRESSION</p> <p>i → bVII</p> <p>WINTER: Every time you play an A or C, you may force an opponent to discard a card.</p>	<p>+4 PROGRESSION</p> <p>i → bIII</p> <p>PATHETIQUE: On an opponent's turn, you may lose 2 points. If you do, that opponent discards 1 card.</p>
<p>+3 PROGRESSION</p> <p>I → bVII</p> <p>ENHARMONIC: Notes you play can also be used as their enharmonic pair. (Example: C# = Db)</p>	<p>+3 PROGRESSION</p> <p>V7 → I</p> <p>CODA: At the end of your turn, draw an additional card.</p>	<p>+4 PROGRESSION</p> <p>I → vi</p> <p>DEVELOPMENT: On your turn, you may discard up to two cards and redraw that many.</p>	<p>+2 PROGRESSION</p> <p>I → III</p> <p>EROICA: Whenever you play an Eb (either a single card or an E and a b), you gain one point.</p>	<p>+2 PROGRESSION</p> <p>IVM7 → I</p> <p>TITAN: Whenever you play a Chord of size 4 or more, you gain one point.</p>
<p>+3 PROGRESSION</p> <p>bII → I</p> <p>CHROMATIC: You may add a sharp or flat to any natural Note you play.</p>	<p>+4 PROGRESSION</p> <p>V7 → i</p> <p>PASTORALE: On your turn, you may choose to return a single card to your hand after you play it.</p>	<p>+4 PROGRESSION</p> <p>V → vi</p> <p>SURPRISE: On your turn, you may look at the top card of the Orchestra Deck and acquire it.</p>	<p>+4 PROGRESSION</p> <p>bIII → i</p> <p>FANTASTIQUE: On your turn, you may look at the top card of your deck. You may then put it back on the top or the bottom of your deck.</p>	<p>CHORD</p> <p>+5</p> <div style="border: 2px solid green; padding: 10px; display: inline-block;"> <p>e minor 7 E, G, B, D</p> </div> <p>Play As: E / G / D</p>

<p>+4 CHORD</p> <p>D Major D, F#, A</p> <p>Play As: D / F#</p>	<p>+2 PROGRESSION</p> <p>iii → I</p> <p>LEITMOTIF: If you play two or more of the same card in a single turn, you gain one point for each card after the first one.</p>	<p>+3 PROGRESSION</p> <p>III → i</p> <p>SPRING: Every time you play an E or a C#, draw a card.</p>	<p>+3 PROGRESSION</p> <p>III → i</p> <p>SPRING: Every time you play an E or a C#, draw a card.</p>	<p>+2 PROGRESSION</p> <p>iii → I</p> <p>LEITMOTIF: If you play two or more of the same card in a single turn, you gain one point for each card after the first one.</p>
<p>+4 CHORD</p> <p>f minor F, Ab, C</p> <p>Play As: F / Ab</p>	<p>+3 PROGRESSION</p> <p>vi → I</p> <p>ATTACCA: On your turn, you may lose 3 points. If you do, take another turn after this one. Cannot be used two turns in a row.</p>	<p>+3 PROGRESSION</p> <p>III → i</p> <p>AUTUMN: Every time you play an F or a D, draw a card.</p>	<p>+3 PROGRESSION</p> <p>III → i</p> <p>AUTUMN: Every time you play an F or a D, draw a card.</p>	<p>+3 PROGRESSION</p> <p>vi → I</p> <p>ATTACCA: On your turn, you may lose 3 points. If you do, take another turn after this one. Cannot be used two turns in a row.</p>
<p>+3 CHORD</p> <p>d minor D, F, A</p> <p>Play As: D / F</p>	<p>+5 CHORD</p> <p>d minor 7 D, F, A, C</p> <p>Play As: D / F / C</p>	<p>+4 CHORD</p> <p>Bb Major Bb, D, F</p> <p>Play As: Bb / D</p>	<p>+7 CHORD</p> <p>Bb 7 Bb, D, F, Ab</p> <p>Play As: Bb / D / Ab</p>	<p>+4 CHORD</p> <p>b minor B, D, F#</p> <p>Play As: B / D</p>
<p>+3 CHORD</p> <p>F Major F, A, C</p> <p>Play As: F / A</p>	<p>+5 CHORD</p> <p>F Major 7 F, A, C, E</p> <p>Play As: F / A / E</p>			