If you give an alien a story...

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INTRODUCTION

If You Give An Alien a Story is an intergalactic storytelling adventure designed to make creative writing a playful and collaborative experience!

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If You Give An Alien a Story is... A collaborative storytelling and board game Based around hidden objectives For 2-4 players ages 12 and up Made to engage creativity, SEL skills, and strengthen literary knowledge!

RULES! Chapter I: Extraterrestrial Requests

Estimated duration: 10 mins

- In this first chapter, players impersonate the aliens! Players will:
 - Draw an extraterrestrial persona card (provides an overview of their specific alien character)
 - Brainstorm details about their character
 - Discuss safety guidelines
 - Come up with:
 - A character trait
 - A setting
 - A conflict
 - A symbol/motif

That they think their extraterrestrial character would like to see represented in the story.





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Rules! Chapter 2 & 3

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Estimated duration: 30-40 mins

In this chapter you will be the storytellers! Players will:

- Choose a storyboard
- Play through rounds while switching up which storyteller starts the round and dealing with anomalies as they arise
- Work to get their hidden objectives achieved while avoiding their trope
- Calculate their final scores and discover the end to their great adventure

EXTRATERRESTRIAL CHARACTERS





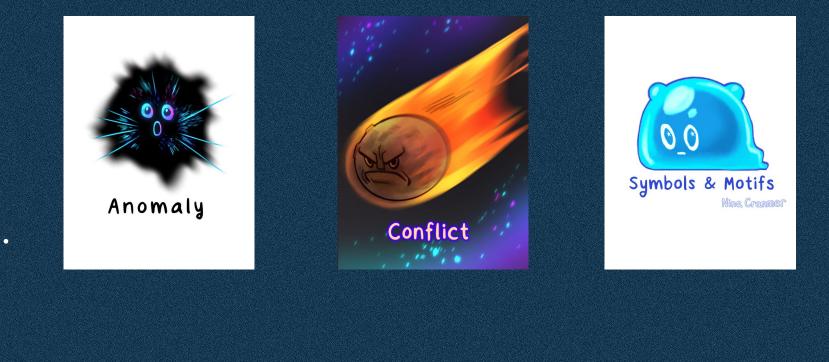
Hidden Objective and Anomaly Cards

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LEARNING POTENTIAL

SEL Skills, Creative Writing, and Literary Elements



Experience Creating the Game

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OI The Idea

The Process

Changes



TH'ANKS!

Do you have any questions?

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