









































14

Choose someone  
who may not play a  
3 this round

16

Choose someone  
who may not play a  
4 this round

18

Choose someone  
who may not play a  
5 this round

20

Choose someone  
who may not play a  
6 this round

22

Choose someone  
who may not play a  
7 this round

25

Choose someone  
who may not play a  
8 this round

15

Choose someone  
who may not play a  
9 this round

21

Choose someone  
who may not play a  
10 this round

24

Choose someone  
who may not play a  
11 this round



27

If you play a 2 this round, you may choose to add 2, 3, or 4 to your multiplied total

36

If you play a 5 this round, you may choose to add 2 to your multiplied total

30

If you play a 3 this round, you may choose to add 2 or 3 to your multiplied total

28

If you play a 6 this round, you may choose to subtract 2 or add 2 to your multiplied total

33

If you play a 4 this round, you may choose to add 2 to your multiplied total

32

If you play a 7 this round, you may choose to subtract 3 or add 3 to your multiplied total

40

If you play a 8 this round, you may choose to subtract 3 from your multiplied total

44

If you play a 9 this round, you may choose to subtract 3 from your multiplied total

48

If you play a 10 this round, you may choose to subtract 3 from your multiplied total



35

If you play a 11 this round, you may choose to subtract 3 or 4 from your multiplied total

45

If you play a 12 this round, you may choose to subtract 3, 4, or 5 from your multiplied total

50

You may add 1 to one of your two rune cards before you multiply this round

55

You may add 2 to one of your two rune cards before you multiply this round

60

You may subtract 2 from one of your two rune cards before you multiply this round

42

You may randomly steal two rune cards (without looking) from another player's hand

54

You may place the current spell card in a random place in the deck and draw a new one

66

You may copy a different player's spell card that they played this round and carry out the same effect

72

You may pick any one rune you wish from another player's hand





49

You may subtract 1 from one of your two rune cards before you multiply this round

56

You may turn one of your rune cards into any number you want for this round

63

You may discard one rune card from your hand and draw one from the pile

70

You may discard two rune cards from your hand and draw two from the pile

77

You may randomly steal one rune card (without looking) from another player's hand

84

You may choose to only play one rune card and multiply it by itself to reach your total

64

Choose someone who, if they have not already, may not cast a spell this round

80

Choose someone who must play a 2 this round, if they have it

88

Choose someone who must play a 3 this round, if they have it



90

Choose someone  
who must play a  
4 this round, if  
they have it

96

Choose someone  
who must play a  
5 this round, if  
they have it

99

Choose someone  
who must play a  
6 this round, if  
they have it

100

Choose someone  
who must play a  
7 this round, if  
they have it

108

Choose someone  
who must play a  
8 this round, if  
they have it

110

Choose someone  
who must play a  
9 this round, if  
they have it

120

Choose someone  
who must play a  
10 this round, if  
they have it

121

Choose someone  
who must play a  
11 this round, if  
they have it

132

Choose someone  
who must play a  
12 this round, if  
they have it



144

You may choose to add 2 to your multiplied total this round

105

You may choose to subtract 2 from your multiplied total this round

115

You may choose to add 3 to your multiplied total this round

125

You may choose to subtract 3 from your multiplied total this round

135

You may choose to add 4 to your multiplied total this round

140

You may choose to subtract 4 from your multiplied total this round

